

GUIDELINES

GENERAL GUIDELINES FOR ALL ADVENTURE ACTIVITIES REGISTRATION

SRI LANKA TOURISM DEVELOPMENT AUTHORITY

Definition

Any activity which is associated with risk is defined as adventure.

1. Any adventure in water is defined as “Water based adventure”
2. Any adventure in the air is defined as “Sky/Air Based adventure”
3. Any adventure on land is defined as “Land based adventure”

General guide lines for all adventure activities

(Note the team collectively agreed to use the word “activities” instead of “Sports”)

- 1.1. The operator must be a registered business entity with the relevant government authority (DS or Registrar of companies) All such establishments should have acceptable base of operations from where all activities should commence, monitored and supervised.
- 1.2. The operator should have an insurance policy covering public liability.
- 1.3. It is obligatory to enter into indemnity/no claim agreement with all participants where specified.
- 1.4. Activities can be carried out only in areas demarcated.
- 1.5. The operation should not disturb or pollute the natural environment by
- 1.6. Operator must provide customers with verbal and written Information /Instructions on all activities where necessary such as;
 - 1.6.1. All safety equipment with demonstrations
 - 1.6.2. How to act in order to prevent accidents.
 - 1.6.3. How to act in case of any unforeseen/emergency situation
- 1.7. Adequate number of safety equipment
 - 1.7.1. First Aid kit should be available and displayed
 - 1.7.2. Good quality Safety Jacket for each client.
 - 1.7.3. Good quality Helmet for each client.
 - 1.7.4. Communication equipment
- 1.8. All employees should be provided with training in the following areas.
- 1.9. Knowledge of the environment in which the operation is carried out.
- 1.10. First Aid administration
- 1.11. To act in order to prevent accidents
- 1.12. Accident handling procedures
- 1.13. Handling a crisis situation
- 1.14. Search and Rescue procedures.
- 1.15. To guide the guests in a proper and safe manner